

vtech®

Instruction Manual

MY FIRST
KidiSmartwatch



VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

vtech *Baby*

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

Birth-36 months



Pre-School

Interactive toys to develop their imagination and encourage language development

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

3-6 years



Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

4-10 years

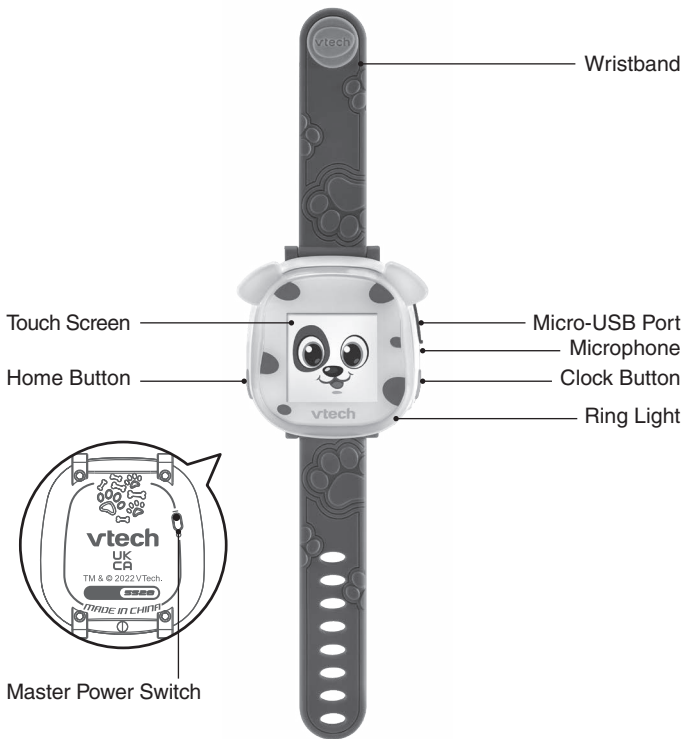


To learn more about this and other VTech® products, visit www.vtech.co.uk

INTRODUCTION

Thank you for purchasing **My First KidiSmartwatch!**

This digital puppy can help children keep track of all their daily routines. Create repeating reminders for potty training, nap time, meals and more with this smart, interactive watch. Give the pup a name, then feed, walk and groom them using the touch screen. Time-telling tools are also included to help children learn how to tell the time.



INCLUDED IN THE PACKAGE

- My First KidiSmartwatch
- Micro-USB cable
- Quick Start Guide

WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE

Please save this Instruction Manual as it contains important information.

This toy is only to be connected to equipment bearing either of the following symbols: □ or ⬠

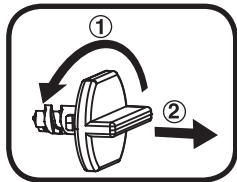
The label covering the LCD screen of the product is packing material, please remove this label before use.

WARNING

Adult needed to remove small packaging screw.

Removing the Packaging Locks

- ① Rotate the packaging lock anticlockwise several times.
- ② Pull out the packaging lock and discard.



PRODUCT SPECIFICATION

Display	Colour touch screen
Micro-USB	Micro-USB 2.0 cable (included) for battery charging
Connectivity (Unit to Unit)	Connect to another My First KidiSmartwatch to play games and send emoticons (best communication range within 16ft or 5m)
Battery	Li-ion battery (not replaceable)
Optimum Operating and Charging Temperature	32°F - 104°F (0°C - 40°C)

WARNING

People with very sensitive skin may notice some irritation after wearing the **My First KidiSmartwatch** for extended periods of time. The skin may become irritated when moisture, sweat, soap, or other irritants get trapped under the wristband and are left in contact with the skin. To prevent this, we suggest children remove the watch before going to bed for the night, take the watch off if it's feeling uncomfortable, and keep their wrist and the band clean and dry.

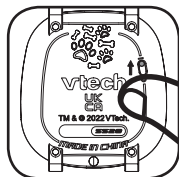
In addition, wearing the watch too tightly may also cause irritation. Make sure the fit is good - tight enough so the watch stays in place but not so tight that it's uncomfortable. If you notice any redness, swelling, or other irritation, you may want to consult a doctor before wearing the watch again.

GETTING STARTED

Master Power Switch

When you use **My First KidiSmartwatch** for the first time, you will need to slide the **Master Power Switch** (located on the underside of the watch) to the On position (-). You may need a small tool such as a paper clip to move the switch to the On position. Fully charge the watch before first use.

When the **Master Power Switch** is set to the Off






position (o), the unit will not function and the battery will not charge. Only move the switch to the Off position when the watch will not be used for an extended period of time.

Note: It is not necessary to turn the watch off in daily use. Once the **Master Power Switch** is Off, the watch will stop functioning. After it is turned On again, the time and date will have to be reset.

BATTERY RECHARGING

Note: Adult operation required.



The watch should be fully charged before first use. To charge the **My First KidiSmartwatch**, connect the watch to a computer using the included **Micro-USB Cable** (Please refer to the CHARGING GUIDELINES section of this guide). To do so correctly, please follow these steps:

- Make sure that the **Master Power Switch** is set to the On position before charging.
- Pull open the rubber cover of the **Micro-USB Port** on the side of the watch.
- Insert the **Micro-USB Cable** (small end) into the **Micro-USB Port** on the watch.
- Insert the large end of the **Micro-USB Cable** into a USB port on your computer or USB port (Output DC 5V 1A) with Class II  or III  symbol.
- Once the connection is successful, you will see a battery charging symbol  appear on the watch screen.
- Check the charging progress regularly throughout recharging.
- When the battery is fully charged, the fully charged battery icon will appear. Then the screen will automatically turn off. You may then disconnect your fully charged watch from the computer.



Note: It will take approximately 3.5 hours to fully charge the battery. The actual charging time depends on the charging current, the remaining charge in the battery prior to recharging, and the ambient temperature. The optimum ambient temperature is 32°F - 104°F (0°C to 40°C).

CHARGING GUIDELINES

To charge the **My First KidiSmartwatch**, use only the included **Micro-USB Cable** to connect to a computer or other equipment with a USB port (Output DC 5V 1A) and bearing the following Class II  or Class III  symbol. Do not charge using a third party adaptor. Before use, inspect the cable to confirm that it is in good condition and that there are no breaks or exposed wires. Ensure there are no particles or liquid (water, juice, etc.) in either of the connectors before plugging in either end of the cable. The device should be completely dry with no debris in the cable connectors when charging. Plug in the cable securely, in the correct orientation. Never leave the device unattended while charging. Do not charge your device on soft surfaces, as they can trap heat around the device. Typical charging time is approximately 3.5 hours if the battery is fully depleted. Disconnect the device when it is fully charged. Do not leave the device charging for more than four hours.

Examine the charging cord periodically for conditions that may result in the risk of fire, electric shock, or injury to persons such as damage to the cord, housing, or other parts. In the event of such conditions, the cord should not be used until properly repaired or replaced.

BATTERY LIFE

The time the battery lasts between charges depends on play. Like other electronic devices, more frequent usage will drain the battery more quickly. The remaining battery capacity will appear in the top right corner of the screen. When the battery level is low, recharge the battery before further use. When the battery level is too low, the watch will not turn on until it is recharged.

If you find the time between charges is considerably shortened with no change in usage, the battery could be nearing the end of its life. The battery life varies from battery to battery depending on storage, operating conditions and environment.

BATTERY TIME FOR REFERENCE

Condition	Battery Time
Low Usage	2 weeks
Typical Usage	2 days
Heavy Usage	1 day

Note: The above battery time assumptions are based on the screen display set to turn off when not in use. Please see the Settings section for more details about this option.

BATTERY MAINTENANCE

Charge the battery regularly to keep it operating at optimum performance, even when the watch isn't in regular use. For example, charge the watch at least once every six months. Slide the **Master Power Switch** to the Off position if the watch will not be in use for an extended period of time.

This toy contains batteries that are non-replaceable.

Australia/New Zealand

WARNING! SAFETY INSTRUCTIONS, PLEASE READ THOROUGHLY BEFORE GIVING THIS PRODUCT TO A CHILD. KEEP AWAY FROM FIRE OR HEAT SOURCE. BATTERIES CANNOT BE REPLACED.

The batteries within this toy are permanently encased. Before giving this toy to a child make sure there are no signs of damage. Regularly check the toy and dispose of it immediately if there are any signs of damage. Do not dispose of the toy in a fire, as the batteries may leak and explode. Keep batteries safely out of children's reach before disposing of them via a safe disposal system.

The battery in this product must not be disposed of with household waste. This battery is recyclable. Please follow your local recycling regulations.

Disposal of batteries and product



The crossed-out wheellie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in the Batteries and Accumulators Regulation.

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

VTech® cares for the planet.

Care for the environment and give your toy a second life by disposing of it at a small electricals collection point so all its materials can be recycled.



In the UK:

Visit www.recyclenow.com to see a list of collection points near you.

In Australia & New Zealand:

Check with your local council for kerbside collections.

WARNING MESSAGES







1		<p>Master Power Switch Is Off</p> <p>Slide the Master Power Switch to the On position (-) before charging the battery.</p>
2		<p>Temperature Out of Range</p> <p>The charging temperature range should be 32°F - 104°F (0°C - 40°C).</p>

SPLASH-PROOF FOR EVERYDAY PLAY

- Do not put under running water.
- Do not submerge in water. Not suitable for showering, bathing or swimming.
- Keep the rubber cover over the **Micro-USB Port** closed tightly while it is not in use in order to prevent water damage.

QUICK GUIDE ABOUT ALARM AND ALERT SOUNDS

My First KidiSmartwatch can help to remind children of good habits. The following table indicates the different alarms and reminders available on the watch.

<p>Alarm</p> 	<p>To turn the alarm On or Off, go to the Home Menu and swipe left or right to find the Alarm icon. Tap the Alarm Clock icon to set the alarm. Tap the Bell icon to turn the alarm On or Off. Tap the displayed time to set it.</p> 
<p>Reminder</p> 	<p>To set the reminder, go to the Home Menu and swipe to see the Reminder icon. If there are reminders set, tap to see all the reminders. Tap the icon to set to On, Off or Repeat.</p> 
<p>Woof Woof Clock</p> 	<p>If the Woof Woof Clock feature is set to On, the watch will make a "woof woof" sound at the top of every hour from 7:00 a.m. to 7:00 p.m. To turn this feature on or off, swipe left or right on the Home Menu screen to find the Woof Woof Clock icon. Tap the Woof Woof Clock icon. Tap the Set icon and select On or Off.</p> 

TO BEGIN USING MY FIRST KIDISMARTWATCH

Make sure the **Master Power Switch** is set to the On position and that the battery is fully charged before using the watch.

Select a Language

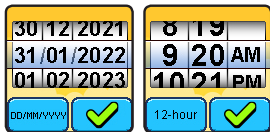
The first time you turn On your watch, press either the **Home Button** or the **Clock Button**.

The language selection screen will appear. Simply tap your preferred language, then tap the Tick icon.

Set Date and Time

Next, the date and time screens will display.

Swipe up or down over the day, month, year, hours and minutes to set the current date and time. Tap the Tick icon when you're done.



Name Your Pet

Tap on the Arrow icons to select the pet name and name tag icon you would like to use. Tap the Tick icon when you're done.



To Begin Play

Press the **Clock Button** to display the clock screen.

Press the **Home Button** to go to the Home Menu to access different activities and settings.

AUTOMATIC SCREEN OFF




To preserve battery life, the screen will automatically shut off after a short period of time when in Clock Mode.

Note: The auto screen off time can be adjusted. Please refer to the Settings section in this guide. From other activities, the watch screen will return to Clock Mode automatically if there is no input for a period of time. The auto time out depends on different types of activities.

ACTIVITIES

Clock Mode

When the screen is off, press any buttons to show the clock screen.

- Swipe left or right to see more clock faces.
- Double tap the screen to listen to the current time.
- Swipe in from the top or bottom of the screen to display the Speak Time icon , Volume icon  and Light icon . Tap the Speak Time icon to hear the current time. Tap the Volume icon to toggle between volume on or mute. Tap the Light icon to turn the light ring on/off and change the light colour.

Note: Hold the **Clock Button** for approximately 2-3 seconds to turn off.



Home Menu

Press the **Home Button** to display the Home Menu and choose an activity. Swipe left or right to scroll through the menu pages and tap an icon to enter the activity.

Note: If games are turned off in Settings, the icons for Games and 2-Watch Connection will be locked in the Home Menu.



1. Pet Mode
2. Feeding Time
3. Wash Time
4. Take a Walk
5. Training
6. Silly Talk
7. Games
8. 2-Watch Connection

9. Time Master
10. Feelings & Emotions
11. Balloon Breathing
12. Music Player
13. Alarm
14. Timer
15. Reminders
16. Settings

1. Pet Mode

Explore your pet's different expressions and reactions by tapping on the screen or by swiping from the top, bottom, left or right, or any direction of the screen.



2. Feeding Time

Swipe left or right or tap on the arrows to select a food to feed your pet.



3. Wash Time

- Brush Teeth

To brush your pet's teeth, move the tooth brush over their teeth by swiping back and forth over the screen.



- Take a Bath

To give your pet a bath, move the sponge and shower head over your pet by swiping back and forth over the screen.



- Potty Time

Tap on the Potty Time icon to take your pet outside.



4. Take a Walk

There are two activities to do when walking your dog, Skipping and Butterflies Valley.

- Skipping

Play Skipping with your pet by tapping the screen to make them jump over the rope.



- Butterflies Valley

Take pictures of butterflies on your walk by tapping on a butterfly as it flies by.



5. Training

Swipe the screen as directed and watch your pet perform the trick! Tap the Light Bulb icon in the top left corner if you need help teaching the tricks.



6. Silly Talk

Say silly things to your pet and they will listen and repeat it!

For best performance, try to speak closer to the microphone. The microphone is located on the right side of the watch.



7. Games

There are three games on the **My First KidiSmartwatch**.

- Doggie Jump
- Sneaky Toy
- Odd One Out

A. Doggie Jump

Help your pet cross the river by jumping on the stones. Tap the Step buttons to tell your pet to jump one or two stones. Try to collect as many bones as possible along the way.



B. Sneaky Toy

Tap the Start button to hide a toy under a basket. Watch as the baskets shuffle around. Tap on the basket you think is hiding the toy.



C. Odd One Out

Find the image that looks different from the others. Tap on it to see if you're right!



8. 2-Watch Connection

You can connect your **My First KidiSmartwatch** with your friend's **My First KidiSmartwatch** to play games and send Emoticons. Tap the top connection icon to play, tap the bottom icon to change the name tag.



Only two watches can connect at a time. This function is only supported with other **My First KidiSmartwatch** devices (additional watch sold separately).

Note: The best connection range is within 16ft / 5m.

To connect two **My First KidiSmartwatch** devices, tap on the Connection icon in the Menu. Select the same room on both watches. A "Connected!" message will appear on screen when the devices have successfully paired.

To disconnect, scroll over and tap on the "Disconnect" option in the menu.

After connecting with the other **My First KidiSmartwatch**, there are three connection activities for select.

- Magic Show
- Balloon Ride
- Send Emoticon

Note: To play the connection games, you and your friend must open the same game.

A. Magic Show

Watch funny animations and send magic tricks to your friend's pet.





B. Balloon Ride

Have a balloon race with your friend and their pet. Blow into the microphone to blow up the balloon and see how far it goes!

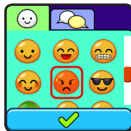


C. Send Emoticon

In this app, you can send any Emoticons in the selection page  or view the most recently sent and received Emoticons in the chat history page .



To send an Emoticon, tap to switch to the selection page, choose any of the small icons and then tap the Tick icon to send.



Note: The watch can only save the latest 25 Emoticons in the chat history page. The chat history will be deleted after exiting the activity.

9. Time Master

- Tap on the clock or the pet to hear the time spoken.
- Tap the Hour or Minute icon to toggle between adjusting the hour or minute.
- Tap the Plus or Minus icon to adjust the time by one hour or minute.



10. Feelings & Emotions

Show your emotions by tapping on an icon. Your pet will respond by playing games and other activities depending on how you're feeling.



11. Balloon Breathing

Use deep breathing exercises with your pet to blow air into the balloon and up into the sky.



12. Music Player

Listen to relaxing music or nursery rhymes and watch as the **Ring Light** changes to the music style.

- Tap the Volume icon to set the volume.
- Tap the Play icon to listen to music. When music begins playing, the button will switch to a Pause button.
- Tap the Music Style button to change the music.



Note: When adjusting the volume in Music Player, the volume for all activities on the watch will also change.

13. Alarm

Set an alarm by choosing from a selection of alarm tones.

- Tap the Time or Alarm icons to change the alarm time.
- Tap the Bell icon to toggle the alarm On or Off.



To set the alarm time:

- Select the hour and minute by swiping up or down on the hours, minutes and AM/PM.
- Tap the Tone icon to display the Alarm Tone Selection menu. Swipe left or right to preview the different tones. Tap the Tick icon to confirm your selection.

14. Timer

Use this app to set a countdown timer.

- Tap the Play icon to start the timer immediately.
- Swipe left or right or tap the arrows to change the timer style.




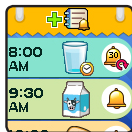
- Tap the picture or the displayed time to enter Timer Settings. Swipe up or down on the minutes and seconds to change the time. Once set, tap the green Tick to confirm.
- While the timer is running, tap the Pause icon to pause the countdown and tap it again to resume. Tap the Timer Reset icon to stop the countdown and reset the timer.

15. Reminders

With Daily and Good Habit Reminders, you can set your watch to help remind you of important activities.

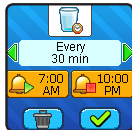
Daily Reminder

- Tap the Add Reminder icon  on top of the screen and then tap the Daily Reminder icon to create a new Daily Reminder.
- Select an event icon you would like to set. Then swipe up or down on the hour and minute to set the event time.
- Tap the Tick icon when you are done.



Good Habits Reminder

- Tap the Add Reminder icon on top of the screen and then tap the Good Habit Reminder icon to create a new Good Habit Reminder. The Good Habit Reminder will ring at an interval during the set period.
- Select an event icon you would like to set. Then tap the Arrow Buttons to set the reminder for every 30, 60 or 90 minutes or to turn it off.
- To select a start and end time for your reminders, tap on the AM and PM times. Swipe up or down to select the hour and minute. Then press the Tick icon to confirm.
- When you're done, tap the Tick icon to confirm the reminder.



Edit Existing Reminders

- The created reminders are listed by time from morning to evening.
- Tap a Reminder Bell icon to select remind once, every day, or to turn it off if it is a Daily Reminder.
- Tap a Reminder Bell icon to select remind every 30, 60 or 90 minutes or to turn it off if it is a Good Habit Reminder.
- Tap a Reminder icon to edit it or delete it from your list.

16. Settings

Swipe left or right to scroll through the options:

Volume

Tap the Plus or Minus icon to set the system volume.

Brightness

Tap the Plus or Minus icon to set the screen's brightness.

Light

Tap the On/Off icon to set the ring light on or off.

Date

- Tap the Set icon to display the Date Setting Screen.
- Swipe up or down on the month, day and year to set the date.
- Tap the Date Format icon to change the date format (DD/MM/YYYY or MM/DD/YYYY).
- Tap the green Tick icon to save.

Time

- Tap the Set icon to display the Time Setting Screen.
- Swipe up or down on the hours, minutes, and AM/PM to set the time.
- Tap the green Tick icon to save.

Woof Woof Clock

There is an hourly time signal with a "woof woof" sound. Once its set on, your pet will happily bark to you every hour.

Tap the Set icon to display the Woof Woof Clock setting screen. Tap the On/Off icon to set the Woof Woof Clock on or off. If it is set to on, the **My First KidiSmartwatch** will make a "woof" sound at the beginning of every hour from 7 AM until 7 PM.

Pet Tag

Tap the Set icon to select your pet's name and name tag badge. Tap the Arrow icons to select a name. Tap the Tick icon to confirm.

Language

- Tap the Set icon to display the Language setting screen.
- Tap the language you would like to select, then tap the Tick icon to save.

Advanced Settings

• Auto Screen Off


Set an Auto Screen Off timer. Tap the left and the right arrows to set the time, then tap the green Tick icon to confirm.

Selecting Disable Auto Screen Off will not turn off the screen, but the screen will dim if there is no input for 30 seconds in Clock Display mode to save power.

Tip: If the Auto Screen Off time is set to one of the longer options, battery consumption will increase and the time the battery lasts will decrease.


• Parental Controls

• School Mode

Access these settings to set the School and Game Limit modes. Tap this icon  to display the School mode settings screen. You can set a repeating time at which the mode will start and end, and also set whether the watch will automatically enter this mode on weekdays, weekends, or every day.

During the School mode period, only the selected clock face will be displayed on the watch screen. Other activities cannot be accessed.

• Game Limit

Tap this icon  to display the Game Limit mode settings screen. You can either disable games or set a daily time limit. By default there is no time limit set. You can choose a limit of 15, 30, 60 or 90 minutes per day. Once a time limit is reached, games will not be accessible until the following day. When games are disabled, the icons for Games and 2-Watch Connection will be locked in the Home Menu.

Tip: The Parental Controls settings are designed for parents of children who cannot yet read, as access to the menu is granted by following simple, on-screen instructions.

• Factory Reset

Factory Reset will reset all system settings to factory defaults.

Care & Maintenance

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Turn the watch Off at the Master Power Switch if it will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

WARNING

A very small percentage of the public, due to a pre-existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colours or patterns. Please consult your doctor if you have an epileptic condition or experience any unusual symptoms while playing. Turn off the light if you do not feel comfortable.

While the **My First KidiSmartwatch** does not contribute to any additional risks, we do recommend that parents supervise their children while they play games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your doctor. Please note that focusing on the **My First KidiSmartwatch** at close range or using it as a game controller for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

TROUBLESHOOTING

Check this section if you experience difficulty operating **My First KidiSmartwatch**.

Problem	Correction
The watch has stopped working	<ol style="list-style-type: none">1. Turn the Master Power Switch Off for 30 seconds.2. Turn the Master Power Switch On again and then press any button to turn the watch on. It should now work properly.3. If the watch doesn't work, recharge the battery and repeat steps 1 and 2. (Refer to the battery recharging section for details)
Screen is not working correctly	<ol style="list-style-type: none">1. Turn the Master Power Switch Off for 30 seconds.2. Turn the Master Power Switch On again and then press any button to turn the watch on. The screen should now function normally.
Cannot connect in 2-Watch Connection	<ol style="list-style-type: none">1. My First KidiSmartwatch can only connect with another My First KidiSmartwatch, other devices are not compatible.2. Only two watches can connect at a time.3. The best connection range is within 16ft / 5m. Make sure both My First KidiSmartwatch devices are within range.
The alarm keep on ringing from time to time	<p>If there is an alarm or some notification or alert sound that keeps on ringing from time to time. There may be an alarm, notification or alert setting activated. Check if:</p> <ol style="list-style-type: none">1. The Alarm has been set on; and / or2. The Reminders has been set on; and / or3. The Woof Woof Clock has been set on. <p>You can refer to the section of the this user manual.</p>

DECLARATION OF CONFORMITY

Hereby, **VTech**[®] Electronics Europe BV declares that the radio equipment type 5528 is in compliance with Directive 2014/53/EU. The full text of the EU declaration of conformity is available at the following internet address:

www.vtech.com/re-directive

Frequency Band: 2400 MHz - 2483.5 MHz

Maximum RF power: 0.0025W(4dBm)

DECLARATION OF CONFORMITY

Hereby, VTech Electronics Europe Plc declares that the radio equipment type 5528 is in compliance with The Radio Equipment Regulations 2017 (2017 No.1206). The full text of the Declaration of conformity is available at the following internet address:

www.vtech.com/re-directive

Frequency Band: 2400 MHz - 2483.5 MHz

Maximum RF power: 0.0025W(4dBm)

RF warning statement:

The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction.

CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED – CONSUMER GUARANTEES

Under the Australian Consumer Law, a number of consumer guarantees apply to goods and services supplied by VTech Electronics (Australia) Pty Limited. Please refer to vtech.com.au/consumerguarantees for further information.

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